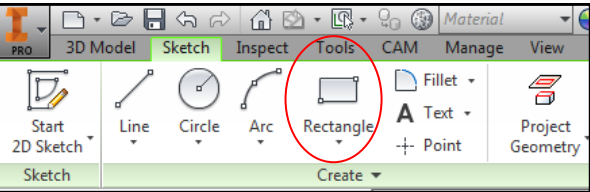
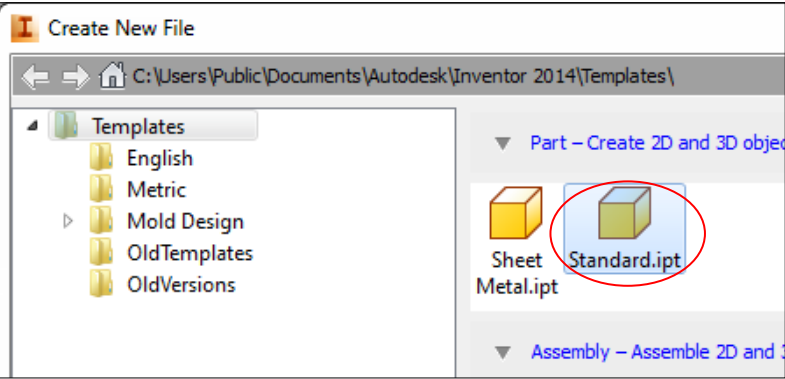


3D Printed Keyring Exercise.

Step # 1. From the Create New File dialog box , select the *Standard.ipt* Template.



Step # 2. On the Sketch tab under the “Create” panel select the “Rectangle” command , and sketch a rectangle 50 mm long by 25 mm wide.

See Figure 1.0

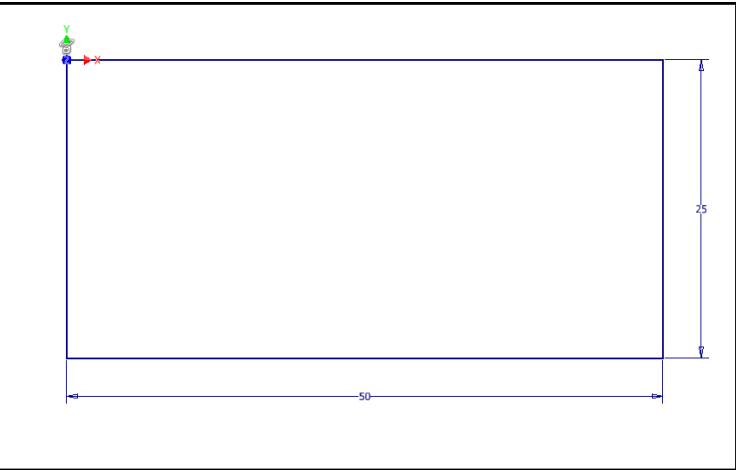
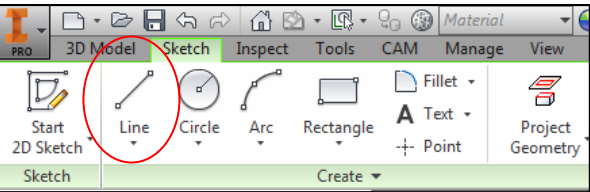


FIG 1.0



Step # 3. Continue on the current sketch. Select the “Line” command. Create 2 lines as shown in figure 2.0

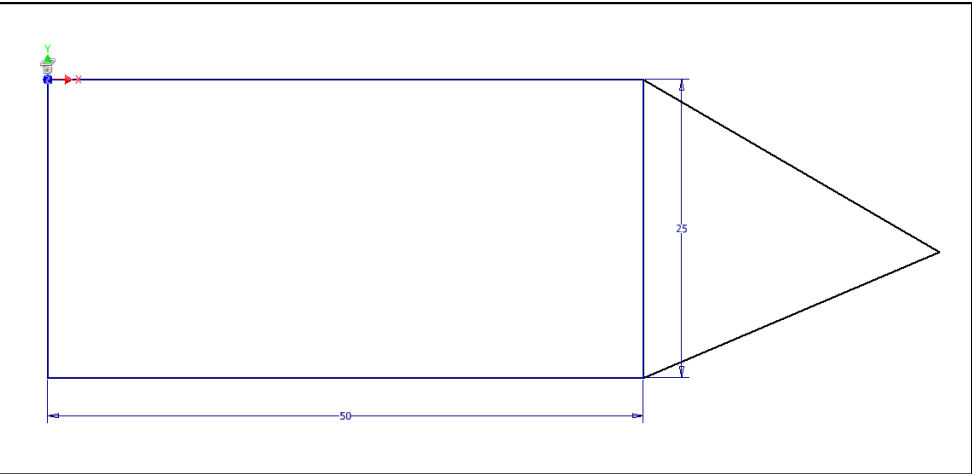


FIG 2.0

Step # 4. On the “**Constrain**” Panel select the “**=**” constraint.

Select the 2 lines you just created.

A “**=**” glyph will appear on the 2 lines, and they will now be of equal length and angle.

All the lines will change to a darker colour, indicating a “Fully Constrained” condition. See Figure 3.0

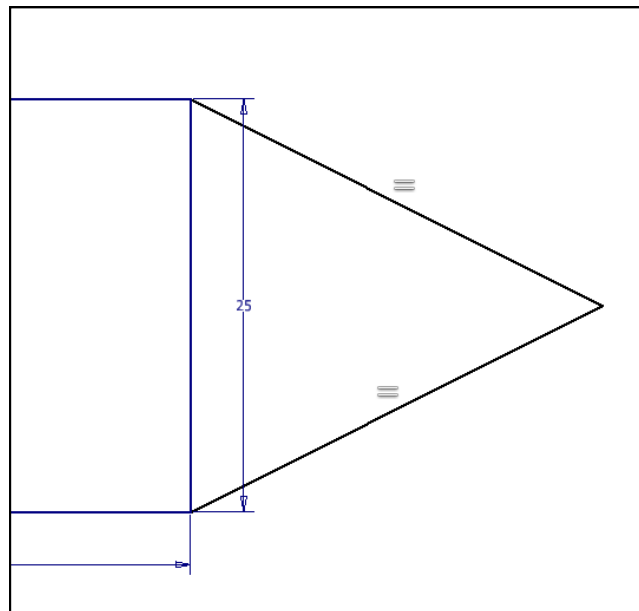
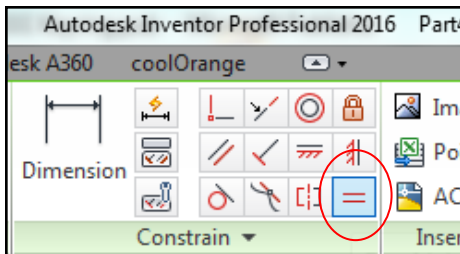
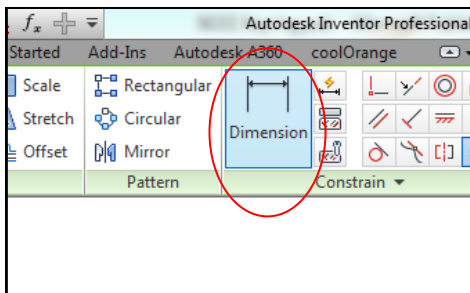


FIG 3.0



Step # 5. On the “**Constrain**” Panel select the “**Dimension**” command.

Create a horizontal dimension of **25mm** , as shown in Figure 4.0

Then Finish the sketch.

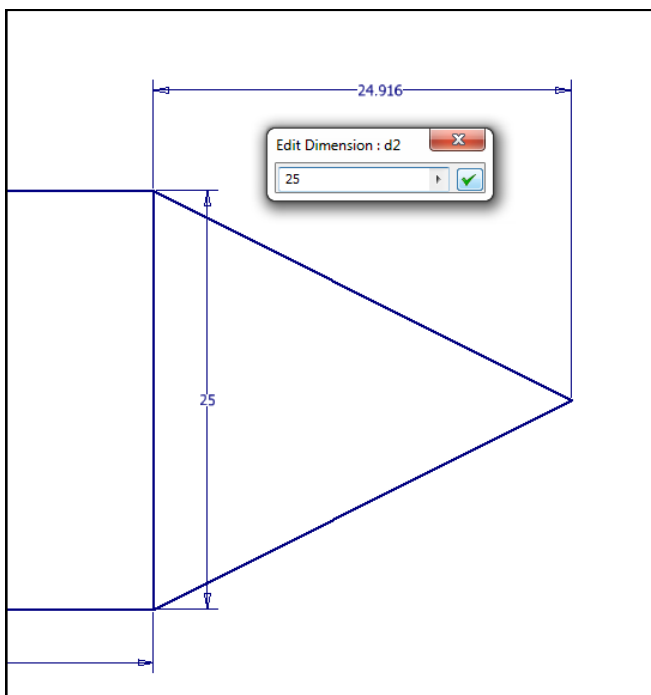


FIG 4.0

Step # 6. On the “3D Model” tab, on the “Create” panel, select “Extrude”.

Select the rectangular and the triangular region, and then apply a extrusion distance of **5mm**.

See Figure 5.0

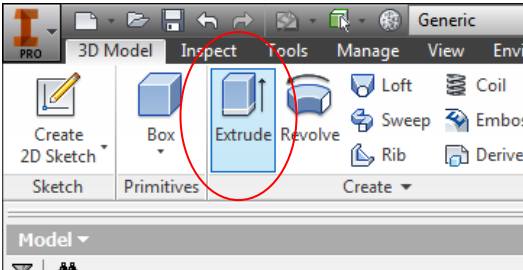
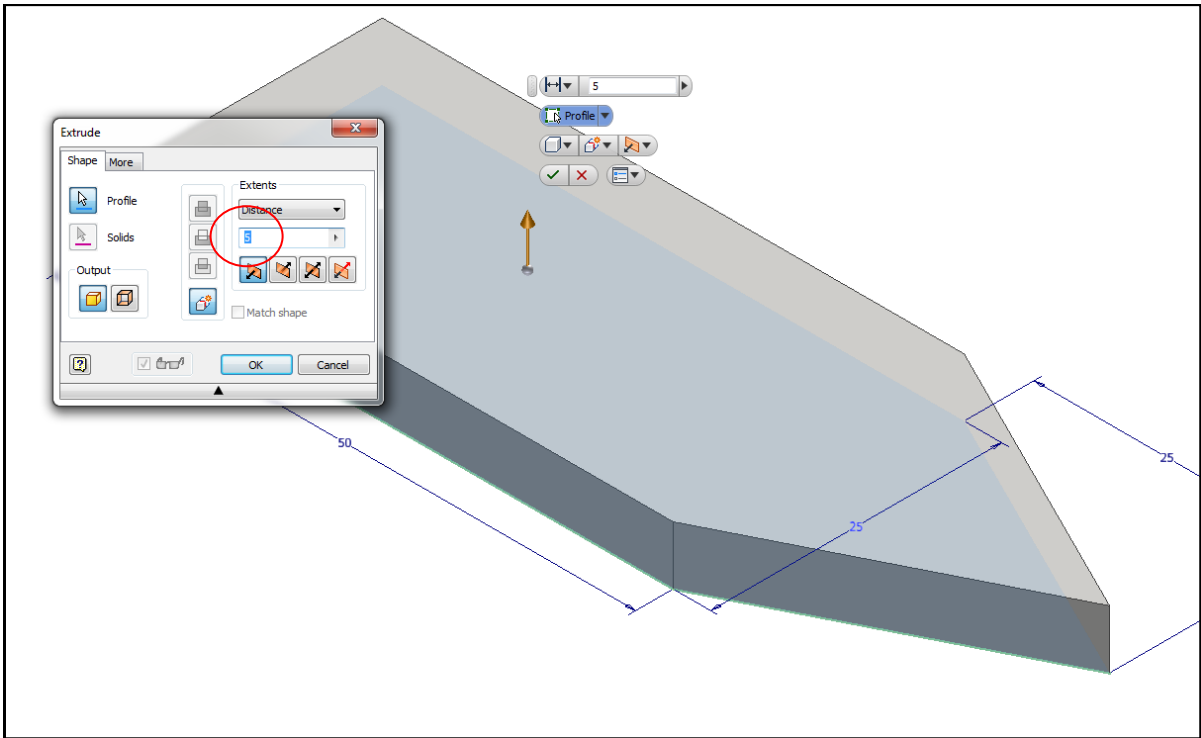


FIG 5.0



Step # 7. On the “Modify” panel, select “Fillet” command.

Set the Radius to **4.5**

See Figure 6.0

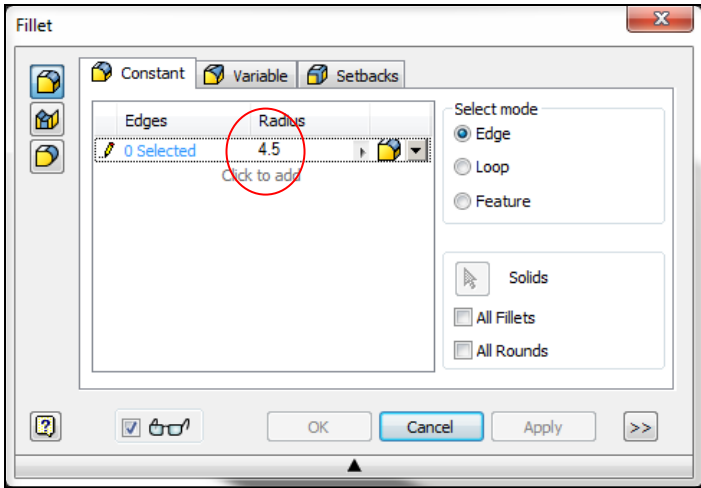
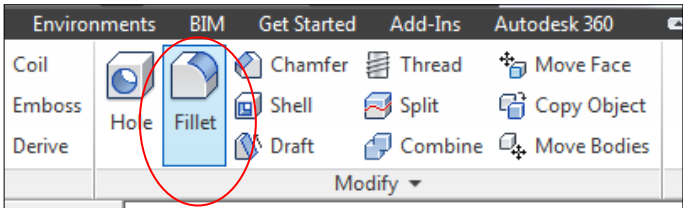


FIG 6.0

Step # 7. Continued.

Select the 5 edges as shown in Figure 7.0

OK the dialog box.

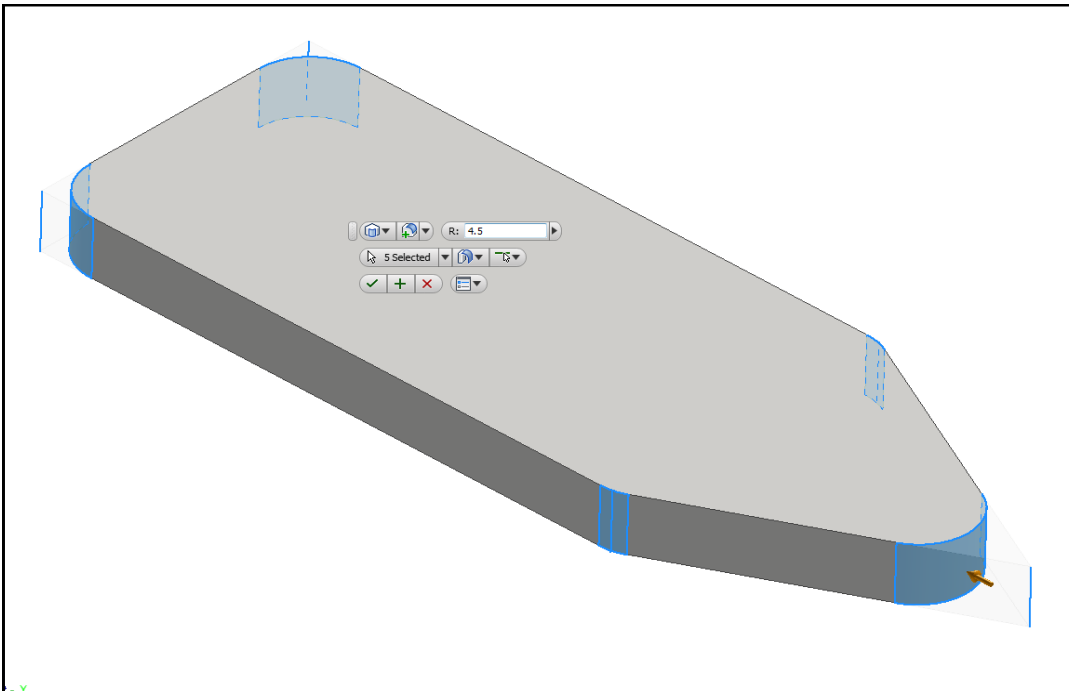


FIG 7.0

Step # 8.

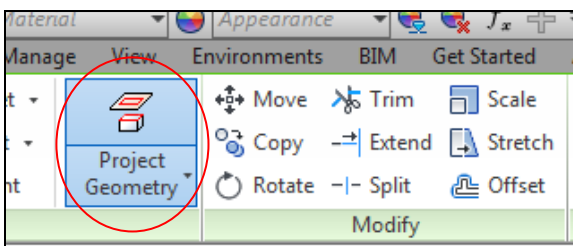
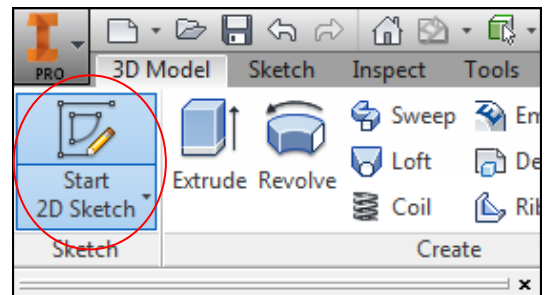
Create a new Sketch.

On the “Sketch Panel” select “Start 2D Sketch”.

Dwell the cursor on the top face of the solid until it changes to a “red” colour.

Select the top face.

The solid will rotate and present the new sketch plane to the user.



Step # 9.

Project geometry onto a new Sketch.

On the “Create Panel” select “Project Geometry”.

Select the 3 edges and 2 radii, as shown in Figure 8.0



FIG 8.0

Step # 10. Create an offset geometry.

On the “**Modify**” panel select “**Offset**”.

Select the projected geometry , and move the cursor toward the centre of the solid.

In the text box, enter **3.0**

The result is shown in Figure 9.0

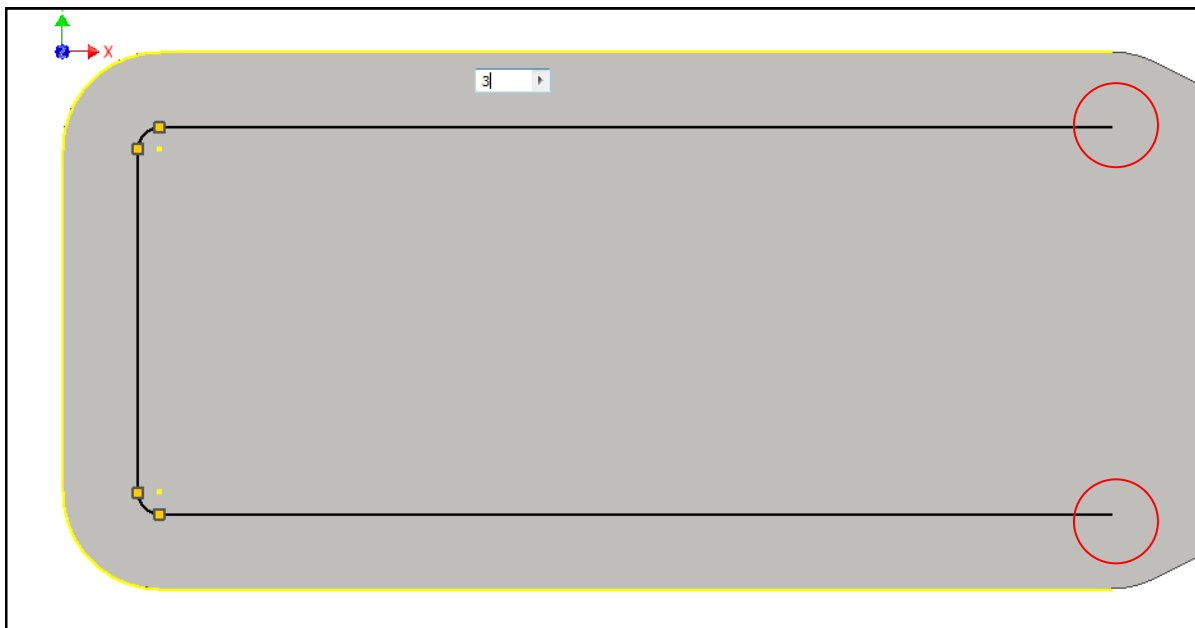
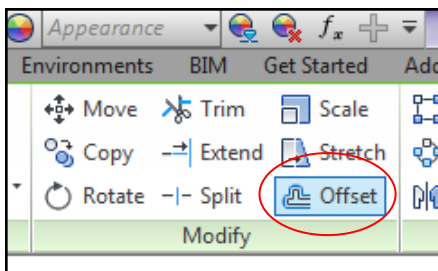
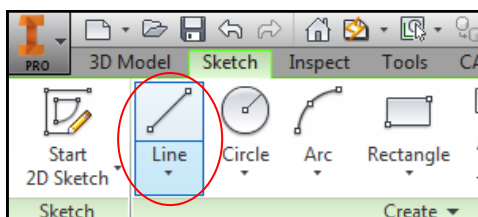


FIG 9.0



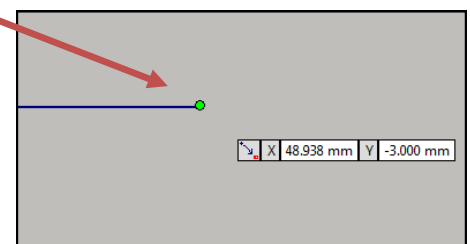
Step # 11. Complete the sketch geometry.

On the “**Create**” panel, select the “**Line**” command.

Create a line on the offset geometry by selecting the 2 endpoints , as shown on Figure 9.0 above.

Right Click and select OK to complete the “**Line**” command.

Note : Always dwell the cursor over any snap point until a “green” dot appears.



Step # 12. Fillet sketch geometry.

On the “**Create**” panel select the “**Fillet**” command.

Enter a value of **1.5** in the 2D fillet dialog box.

Select the intersection points created by the line created in the last step. A preview of the fillet will be displayed in “**green**”.

The result is shown in Figure 10.0

Right Click and select OK to complete the “**Fillet**” command.

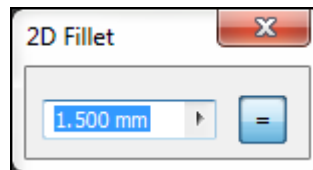
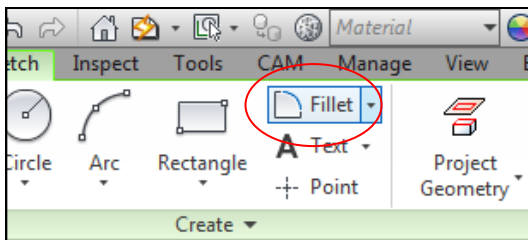
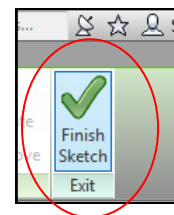
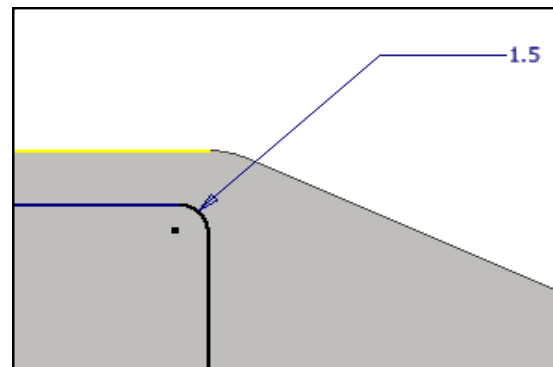
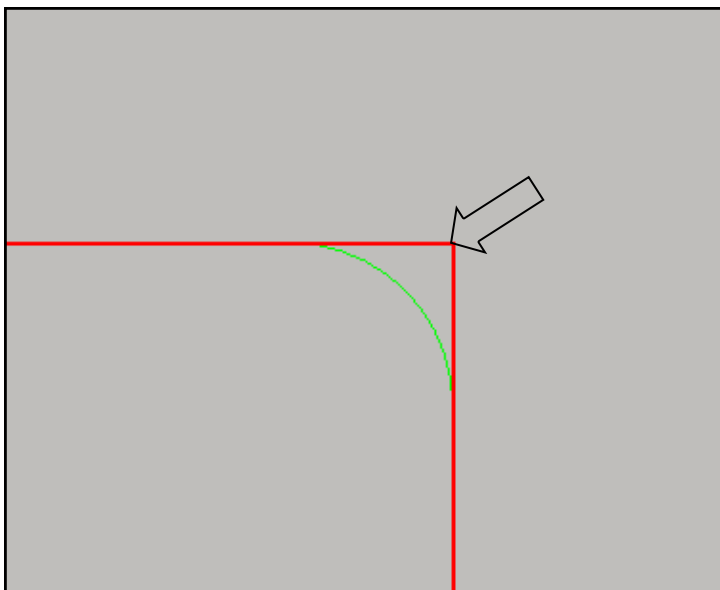


FIG 10.0



Select “**Finish Sketch**” to complete this sketch.

Step # 13. Create a recess with the “**Extrude**” command.

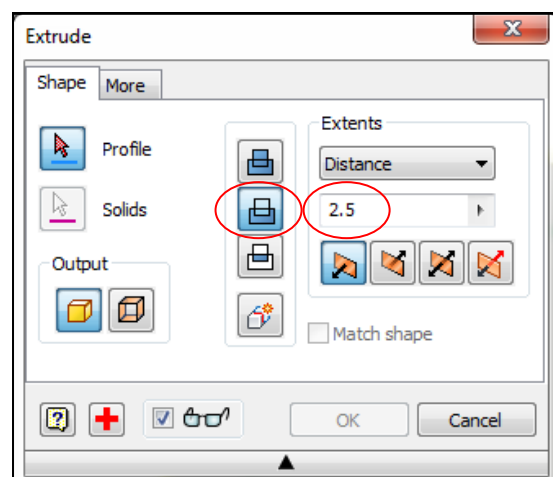
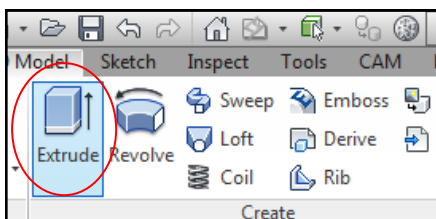
On the “**Create**” panel select the “**Extrude**” command.

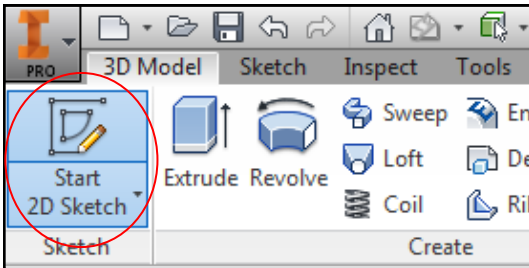
Enter a distance value of **2.5** in the dialog box.

Select the “**Cut**” method.

Select the point inside the region created in the previous sketch. Alter the “**Cut**” direction until a recess view appears.

OK the dialog box.



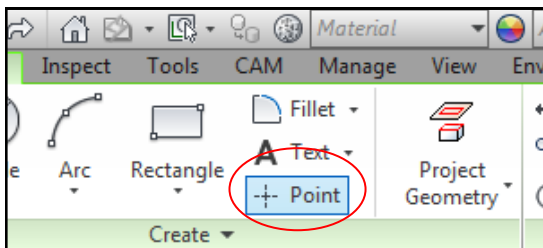


Step # 14.

On the “**Sketch**” panel select the “**Start 2D Sketch**” command.

Dwell the cursor on the top face of the solid until it changes to a “**red**” colour. Select the top face.

The solid will rotate and present the new sketch plane to the user.

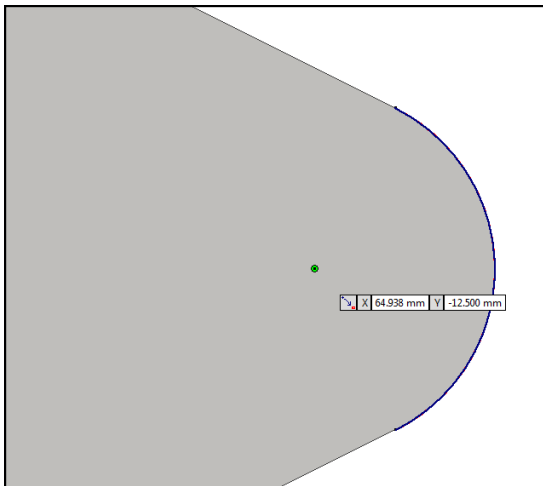


Step # 14. Continued.

On the “**Create**” panel select the “**Point**” command.

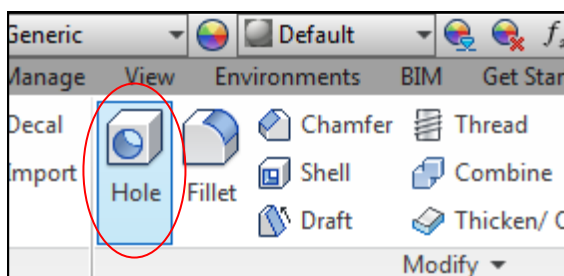
Dwell the cursor on the radius on the right end to “**Wake Up**” the centre of the radius. Click on the centre of the radius to create a “**Point**”.

See Figure 11.0



After creating the point, right click and select “**Finish Sketch**”

FIG 11.0



Step # 15.

On the “**Modify**” panel select the “**Hole**” command.

Inventor will automatically find any point objects on the solid and provide a preview.

Set your hole values Diameter **4** , and **8** Deep like those in Figure 12.0

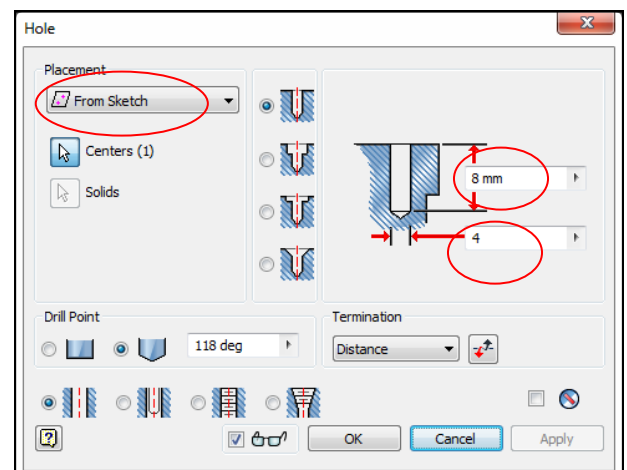
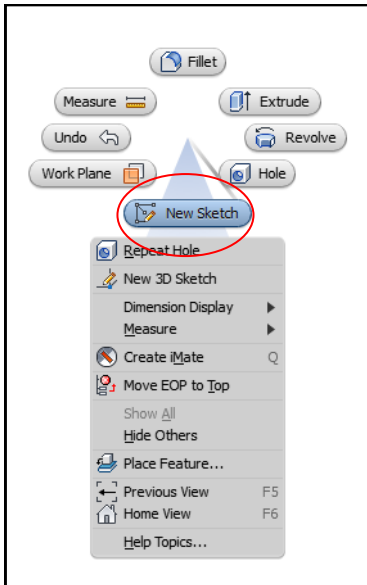


FIG 12.0

OK the Dialog box to complete the “**Hole**” Command.

Step # 16. Create some text.

On the in middle of the drawing area, right click and select “New Sketch”



Select the bottom face of the recess created earlier.

On the “Create” panel select the “Text” command.

Click and drag a textbox similar to that shown in Figure 13.0

After creating a text area, a dialog will be displayed as shown in Figure 14.0

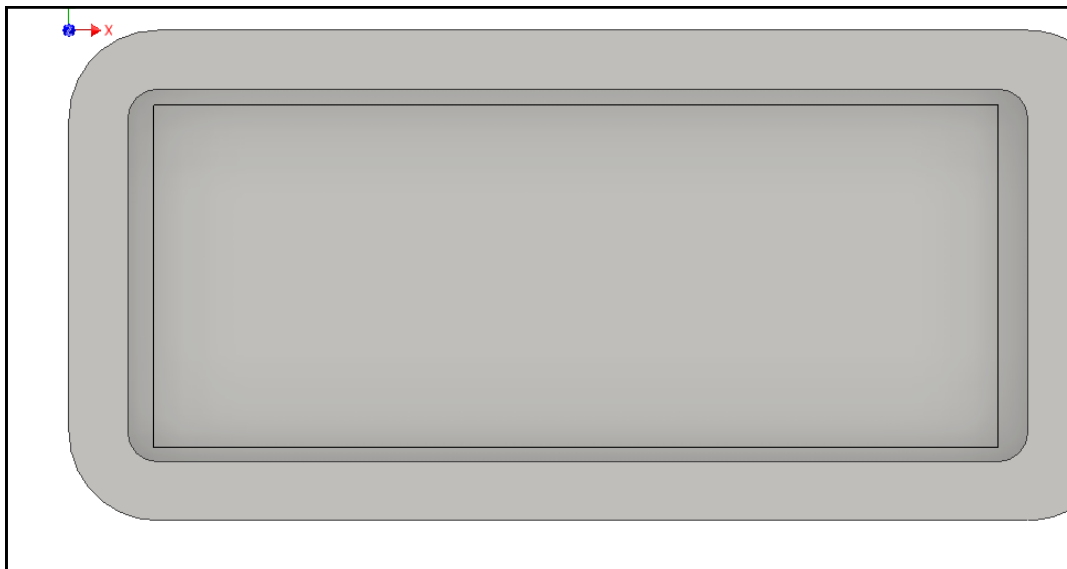
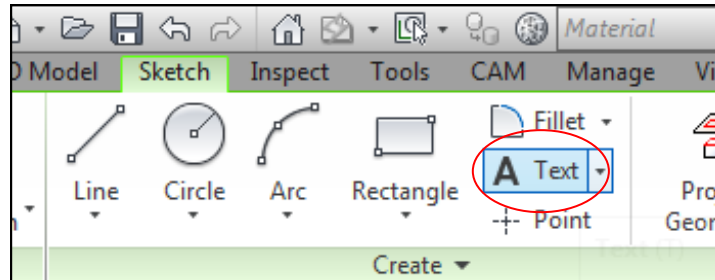


FIG 13.0

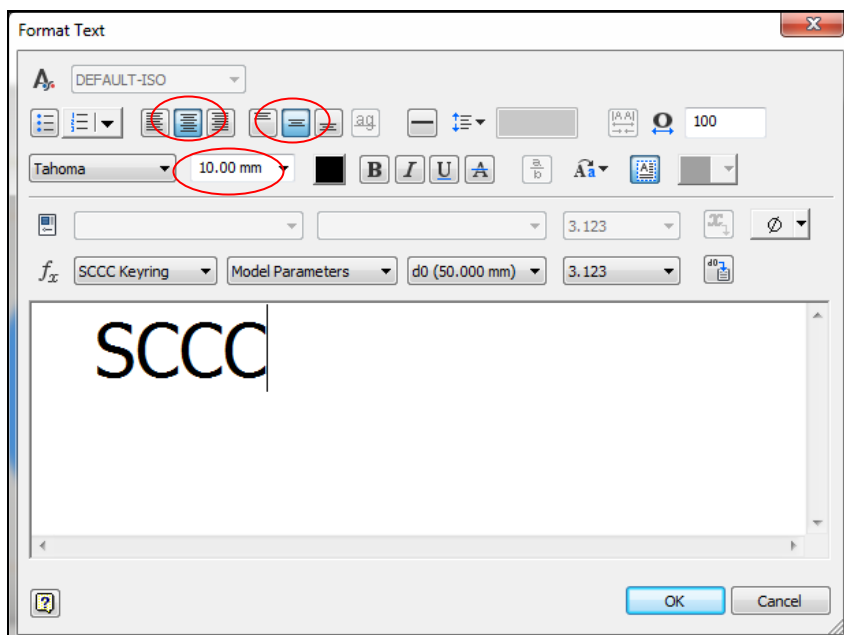


FIG 14.0

Set the text height to **10.00 mm**

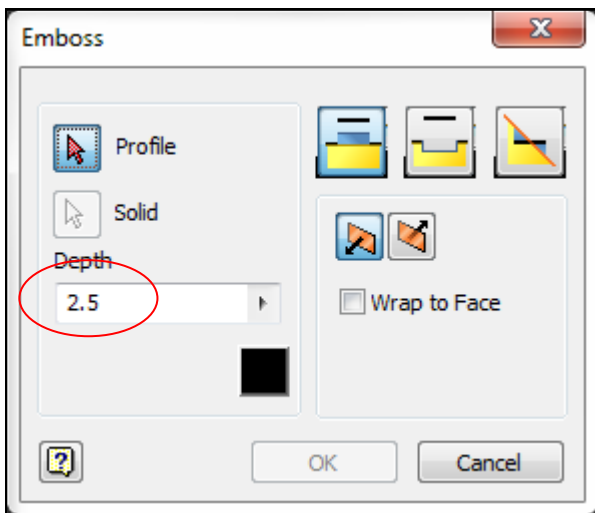
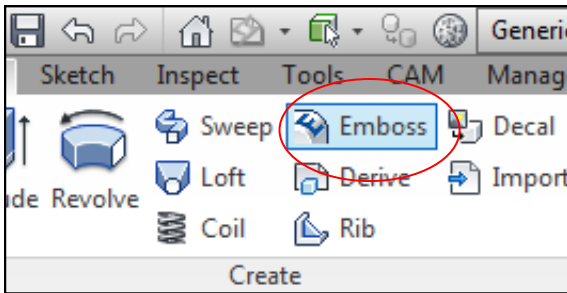
Set the text justification to “Middle” and
“Centre”

as shown in Figure 14.0

Enter text, and OK the dialog box.

Step # 17. Emboss the text.

On the “**Create**” panel select the “**Emboss**” command.



When the Emboss dialog box is displayed, select the text just created, it will turn “Red”. Set the Depth value to **2.5**. Ensure that the other settings appear as shown in Figure 15.0. OK the dialog box to complete the command. A finished view is shown in Figure 16.0.

FIG 15.0

FIG 16.0



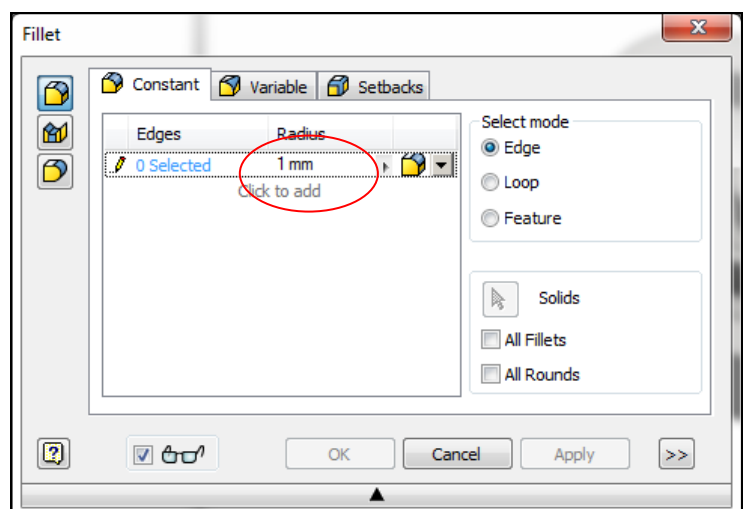
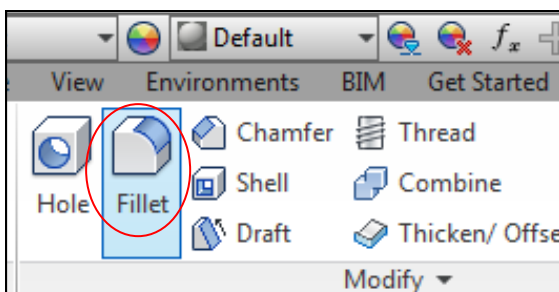
Step # 18. Apply Fillets.

On the “**Modify**” panel select the “**Fillet**” command.

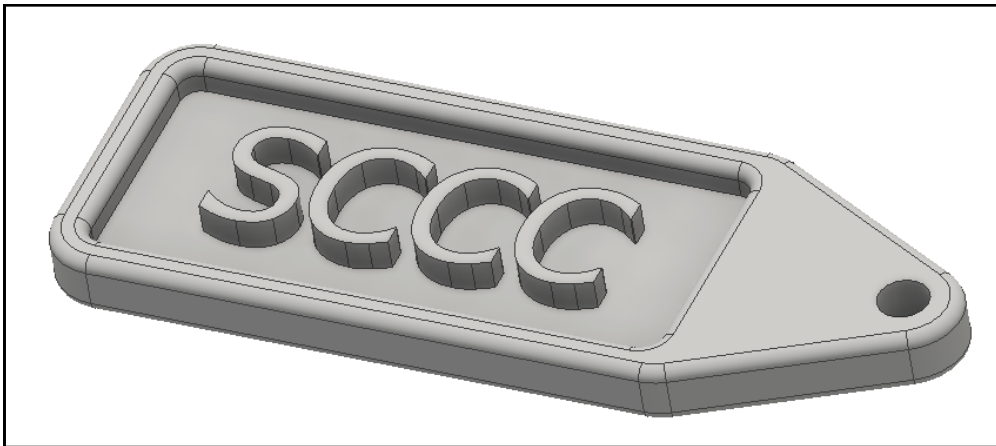
Set the Radius value to **1 mm**.

Select all the sharp edges on the solid.

Ok the dialog box to complete the “**Fillet**” command.



Step # 19. Create an “STL” file suitable for 3D Printing.



Finished 3D
Model.

Step # 20. On the Inventor “Application Icon” select “Save As” then “Save Copy As”.

Figure 17.0 shows the “Save Copy As” dialog box, Under “File Type” select from the pull down list “STL”

Select the “Options” button, on the “Options” dialog box set the vales as shown in Figure 18.0.

Ok the dialog box and select “Save”. The part file is now saved as an STL file suitable for 3D Printing.

FIG 17.0

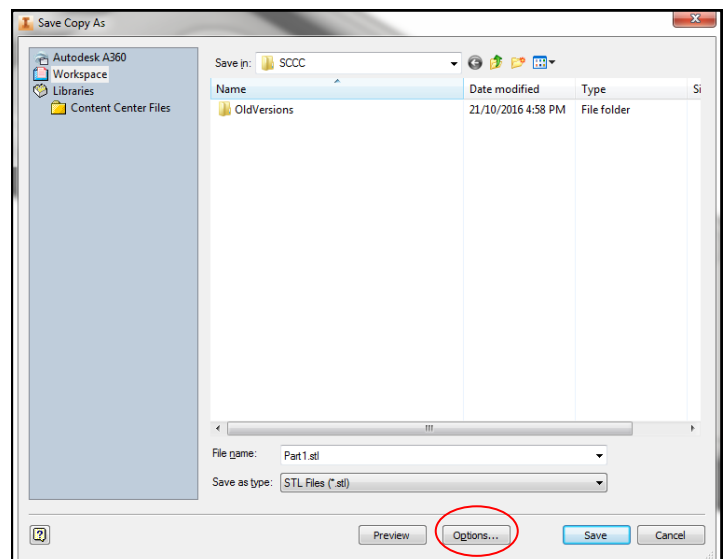
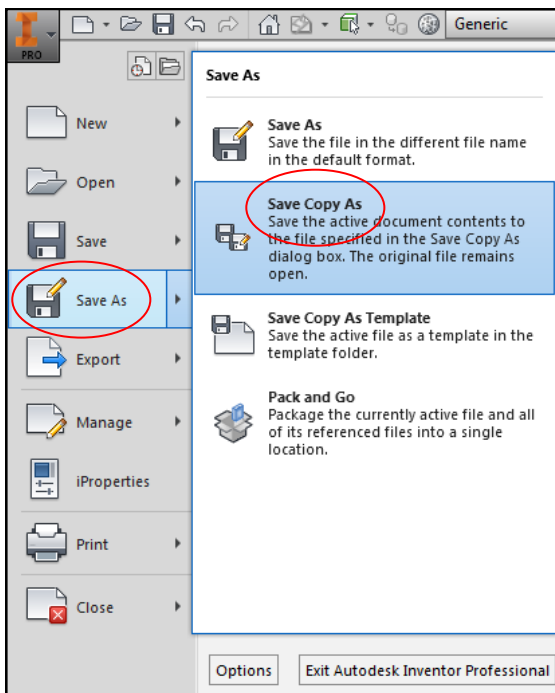


FIG 18.0

Ensure that the “Resolution” is set to “Custom” and the “Surface Deviation” and the “Normal Deviation” are both set to “0%”
This will save the “STL” file in the highest possible resolution.
Set the “Units” appropriately, usually “Millimetres”.

